

PC Name: _____ Player: _____

Faction/Origin: HighFors (Advanced Spill N2) Body Age: 48 Real Age: 48Species/Ph'type/Moch: PanHumanVisible Attributes: None

CHARACTERISTICS, MEASURES & DAMAGE

Ag: 7	1	2	3	4	5	6	7	8	9	10	Bonus: -3 -2 -2 -1 0 +1 +2 +2 +3 +3		
In: 6	Bonus: <u>+1</u>												
En: 6	1	2	3	4	5	6	7	8	9	10	Bonus: -3 -2 -2 -1 0 +1 +2 +2 +3 +3		
Em: 5	Bonus: <u>+0</u>												
St: 5	1	2	3	4	5	6	7	8	9	10	11	12	Bonus: -3 -2 -2 -1 0 +1 +2 +2 +3 +3 +3 +4
Armour: Hide + Shell + Reflex + Hyperl't 													
Fate: 1 2 3 4 5													
Dying track -1 -2 -3 -4 -5 -6 -7 -8 -9 -10 													

Languages: PanHuman, Vardarin

SP: Lieutenant

Traits:

Mv:

Augments, Nanospore, other attributes:

PAI, Combatant, Revival, Reference(Gunnery.Direct)

WEAPON SKILLS

Melee (S)	+...+0.....
Unarmed	+...+4.....
Tools	+.....
Primitive	+.....
Distort Spinner(X)	+...X.....
.....	+.....
Firearm (S)	+...+0.....
Projectile	+...+3.....
Energy	+.....
Indirect	+.....
NuHu Stave (X)	+.....
.....	+.....
.....	+.....
Support (X)	+.....
Projectile	+.....
Energy	+.....
Indirect	+.....
Gunnery (X)	+...0.....
Direct	+...4 ^{REF}
Launched	+.....
AD	+.....

GENERAL SKILLS

Astrogation (X)	+.....
Athletics (S)	+...0.....
Commerce (X)	+.....
Demolitions (X)	+.....
Drive (S)	+...0.....
Suspensored	+...1.....
Seacraft	+.....
Battle Armour (X)	+.....
Primitive (X)	+.....
Engineering (X)	+...+0.....
Drives	+.....
Structural	+.....
Power	+...+1.....
Handler (X)	+.....
Lavan	+.....
.....	+.....
.....	+.....
Life Science (X)	+.....
Biology	+.....
Cybernetics	+.....
Xenobiology	+.....
Manipulation (S)	+...2.....

Medic (SO)	+...+0.....
(.....)	+...+0.....
(.....)	+.....
Mining (X)	+...0.....
Asteroid	+.....
Deep	+...+2.....
Nanospore (X)	+...+0.....
Nanotech	+.....
Control	+...+2.....
IMTel (X)	+.....
.....	+...+0.....
Operations (XO)	+...0.....
Comms()	+.....
Sensors()	+...+2.....
Remotes()	+.....
Perception (S)	+...+2.....
Phys. Science (X)	+.....
Astrophysics	+.....
Chemistry	+.....
Drone	+.....
Gatebuilder (X)	+.....
Pilot (X)	+.....
Shuttles	+.....
Ships	+.....
Pilot.Personal	+.....

Presence (S)	+...+0.....
Command	+...+5.....
Diplomacy	+.....
Influence	+.....
Repair (SO)	+.....
(Spill N2 . . .)	+...+6.....
(.....)	+.....
Soc. Science (X)	+...0.....
Archaeology	+.....
History	+.....
Sophontology	+...2.....
Stealth (S)	+...0.....
Survival (XO)	+.....
(.....)	+.....
(.....)	+.....
Tactics (X)	+...+0.....
Surface	+.....
Space	+...+5.....
Trade (all X)	
Prisoner	+...2.....
.....	+.....
Zero-G (X)	+...3.....

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Character Keywords/Description: _____

Weapons	Mode	Skill	Atks	SV	Ag/St	PB	Effv	Long	Extr	Max	Special
_____	_____	_____	_____	_____	____/____	____/____	____/____	____/____	____/____	____/____	_____
_____	_____	_____	_____	_____	____/____	____/____	____/____	____/____	____/____	____/____	_____
_____	_____	_____	_____	_____	____/____	____/____	____/____	____/____	____/____	____/____	_____
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_____	_____	_____	_____	_____	____/____	____/____	____/____	____/____	____/____	____/____	_____

Equipment

Contacts

Summary Profile/Career (Prior experience)

12BP PanHuman, Advanced Spill, Age 22. Ag7 (2BP), En6 (1BP), In6 (1BP) = Ag7 En 6 St 5 In 6 Em 5. PAI, Language(Panhuman).

Ep 1 Space Navy (5/12BP). Basic=Zero-G+2, Firearm.Projectile+1, Tactics.Space+1, Repair+1. Deckhand. Assignment: *Combat Centre* → Event:12 Routine. Gunnery.Direct+2, Tactics.Space+1, Presence.Command(Cmd)+1 → **Deckhand** (no increase). Age 26.

Ep 2 (6/12): Navy → Revival Augment → *Combat Centre* → SE:16^{OE}Immunity → G.Direct+2, Comd+1, T.Space+1 → **Spacehand**. Age 30.

Ep 3 (7/12) Navy → Comd+2/4 → *Dry Dock* → SE6:Determinate Patrol. Language(Vardarin) → Repair+2, Ops.Remotes+1, Nanospore.Control+1 → **Sub-Officer**. Age 34.

Ep 4 Navy (8/12) → T.Space+1 → *Dry Dock* → SE2:POW=Mining.Deep+2, Manipulation+2, Trade(Prisoner)+2, melee.Unarmed+1, Contact(Freeborn Captain) → **Sub-Officer**(still). Age 38.

Decides to try another episode to get officer status.

Ep 5 Navy (9/12) → Reference Augment(Gunnery.Direct) → *Dry Dock* → SE18:Hunting Raiders=Soc Sc.Sophontology+2, dist.service cite → Repair+2, Ops.Remotes+1, Nanospore.Control+1 → **SSO**. Age 42.

Last Ep 6 Navy(10/12BP). Officer College: Age 44. Engineering.Power+1, Firearm+1, Command+1, Repair+1, T.Space+1, Zero-G+1, O/1 Sub-Lieutenant → *Logistics* → SE10: Void Exploration=Firearm+2, Perception+2, Drive.Susp+1 → **Lieutenant, SP6**. Age 48.

Augments: Combatant Implant (1BP)

Still outstanding: 1BP

Previous ADR treatments : _____ Previous Clones: _____